

24. A cellular communication terminal for fetching content from at least one server the terminal comprising:

a receiver and a transmitter which receives and transmits data packets from at least one server through a link which transmits the data packets between the terminal and the server;

a first memory comprising an identifier and at least one item, the item is provided with an access point which indicates the location of the server to be accessed, wherein the server is accessed by sending the identifier to the link to identify a first content to be accessed at the server, first content is associated with link content provided at different locations in the server or in another server;

a browser application, which establishes a session to the link by reading an item from the first memory, and fetches a copy of the first content from the server, at the location indicated by the access point, to be stored in the first or in a second memory, wherein the second memory which temporarily or permanently stores the copy of the first content;

a user interface connected to the browser application having a display which displays the copy of the first content received from the server and a user input which controls the browser application; and

wherein a copy of the first content and a copy of the link content is fetched simultaneously upon a request generated by the browser application, the request is sent through the transmitter as a data packet, comprising an instruction to the server to send a copy of the first content from a given location in the server, indicated by the access point, together with a copy of the link content, simultaneously.

25. A cellular communication terminal according to claim 24, wherein the first content and link content is provided in the same server.

26. A cellular communication terminal according to claim 24, wherein a pull means is provided with a selecting means, in order to choose which content is to be fetched.

27. A cellular communication terminal according to claim 24, wherein the second memory is an external memory, provided with a connection to the terminal.

28. A cellular communication terminal according to claim 24, wherein the second memory is in the terminal.

29. A cellular communication terminal according to claim 24, wherein the second memory is a cache memory.

30. A cellular communication terminal according to claim 24, wherein the first memory is a SIM card.

31. A cellular communication terminal according to claim 24, wherein the terminal is a cellular phone.

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32. A method for fetching content from at least one server to a cellular communication terminal, the communication terminal comprising a first memory and a browser application, wherein the method comprises the following steps:

reading an item in the first memory and an identifier, by means of the browser application, the item comprising at least one access point indicating the location of a server to be accessed;

generating a request by means of the browser application, the request comprising information of the requested access point, and the identifier identifying a first content of the requested access point, the first content is associated with link content provided at different locations in the server or in another server;

initiating a session to a link, by transmitting the request from the communication terminal to the link, the link sending data packets between the terminal and the server;

identifying the request at the link; and

establishing a session between the terminal and the link by sending a respond from the link to the terminal, wherein the request is generated by the browser application and has an instruction to the server to send a copy of the first content from a given location in the server, indicated by the access point, together with a copy of the link content, simultaneously, and the cellular communication terminal fetches a copy of the first content and a copy of the link content simultaneously.

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33. A method according to claim 32, wherein the copy of the first content and the link content is stored in a second memory.
34. A method according to claim 32, wherein the copy of the first content and the link content are from the same server.
35. A method according to claim 34, wherein fetches a copy of the link content from a further server.
36. A system which fetches content from at least one server, the system comprising:
  - a receiver and a transmitter which receives and transmits data packets from at least one server through a link which transmits the data packets between the terminal and the server;
  - a first memory comprising an identifier and at least one item, the item is provided with an access point which indicates the location of the server to be accessed, wherein the server is accessed by sending the access point and the identifier to the link to identify a first content to be accessed, the first content is associated with link content provided at different locations in the server or in another server;
  - a browser application, which establishes a session to the link by reading an item from the first memory, and fetches a copy of the first content from the server, at the location indicated by the

access point, to be stored in the first or in a second memory, wherein the second memory temporarily or permanently stores the copy of the first content;

a user interface connected to the browser application, having a display which displays the first content and user input control the browser application;

a cellular communication network, which establishes a connection between the cellular communication terminal and link;

the link enables a session for the cellular communication terminal and transmits data packets between the terminal and a server; at least one server, receives and/or transmits data packets from/to the terminal; and

wherein a copy of the first content and a copy of the link content is fetched simultaneously upon a request generated by the browser application, the request is sent through the transmitter as a data packet, comprising an instruction to the server to send a copy of the first content from a given location in the server, indicated by the accessed point, together with a copy of the link content, simultaneously.

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37. A system according to claim 36, wherein the first content and link content is provided in the same server.
38. A system according to claim 36, wherein the second memory is an

external memory, provided with a connection to be inputted to the terminal.

39. A system according to claim 36, wherein the second memory is arranged in the terminal.

40. A system according to claim 36, wherein the second memory is a cache memory.

41. A system according to claim 36, wherein first memory is a SIM card.

42. A system according to claim 36, wherein communication between the server and the terminal is in accordance with the Wireless Application Protocol.

43. A communication device for accessing a server accessible via a proxy, the device comprising a transceiver and a browser, the transceiver establishing a session with a proxy, the proxy providing access to the server wherein the browser is operable to retrieve first content from the server together with further content linked to the first content.

44. A device as claimed in claim 43, further including a memory in which the retrieved content is stored.

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45. A device as claimed in claim 43, wherein the browser retrieves the further content from a further server.
  
46. A device as claimed in claim 43, wherein the browser is selectively operable to retrieve the further content.

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